

*Popup Xtra castmember functions:*

*setMenu (member memberID, string menuText)  
set the text of the menu definition*

*getMenu (member memberID)  
get the text of the current menu*

*clearMenu (member memberID)  
clear the entire menu definition*

*refreshMenu (member memberID)  
refresh the menu definition based on the current setting for the  
menuField property*

*redraw(member memberID)  
redraws the sprite on the stage which should be called whenever the  
palette changes*

*appendItem (member memberID, string menutext, string menuspec)  
append a menu item to the menu definition*

*insertItem (member memberID, string menutext, string menuspec)  
insert a menu item in the menu definition*

*deleteItem (member memberID, string menuspec)  
delete a menu item from the menu*

*disableItem (member memberID, string menuspec)  
disable a menu item in the menu definition*

*enableItem (member memberID, string menuspec)  
enable a menu item in the menu definition*

*getItem (member memberID, string menuSpec)  
get the menu item stored in a specific place in the menu definition*

*setItem (member memberID, string menuspec, string menuText)  
set the menu item stored in a specific place in the menu definition*

*clearMarks (member memberID)  
clear all marks stored for the selected menu items*

*setBackColor (member memberID, indexValue or rgbValue)  
set the background color of the menu and sprite*

*setForeColor (member memberID, indexValue or rgbValue)  
set the foreground color of the menu and sprite*

*setItemMark (member memberID, string menuspec, integer markType)  
set the item mark stored for the specified menu item*

*setItemStyle (member memberID, string menuspec, integer styleCode)  
(Macintosh only)  
set the style appearance of a specific menu item of the menu*

*getBackColor (member memberID)  
returns the indexed background color value*

*getForeColor (member memberID)  
returns the indexed foreground color value*

*getItemMark (member memberID, string menuspec)  
returns the item mark for the specified menu item*

*getItemStyle (member memberID, string menuspec) (Macintosh only)  
returns the style appearance of a specific menu item of the menu*